

CBCS SCHEME



USN

--	--	--	--	--	--	--	--	--	--

18CS56

Fifth Semester B.E. Degree Examination, June/July 2024

Unix Programming

Time: 3 hrs.

Max. Marks: 100

Note: Answer any FIVE full questions, choosing ONE full question from each module.

Module-1

- 1 a. Explain with a neat diagram a architecture of UNIX OS. (08 Marks)
b. List and explain the salient features of UNIX OS. (07 Marks)
c. What are internal and external commands in UNIX? Explain with an example each. (05 Marks)

OR

- 2 a. Briefly explain different types of files supported in UNIX. (05 Marks)
b. Illustrate with a diagram, the typical UNIX file system. (05 Marks)
c. Explain Absolute and Relative pathnames with an example. (05 Marks)
d. Explain the following commands with the help of example :
i) cat ii) mv iii) cp iv) wc v) pwd. (05 Marks)

Module-2

- 3 a. Define File Permission. Describe different ways of changing file permission. (05 Marks)
b. Which command is used for listing file attributes? Explain the significance of each field in the output. (07 Marks)
c. File current permissions are $rw_ _ w_ _ r_ _$. Write chmod expression required to change them to relative and absolute mode for following.
i) $r_ _ r_ _ _ _ _ x$ ii) $rwx\ rwx_ _ x$
iii) $r_ _ xr_ _ xr_ _ x$ iv) $rw_ _ w_ _ w_ _$ (08 Marks)

OR

- 4 a. Explain three standard files with respect to UNIX OS. (06 Marks)
b. With the help of an example, explain grep command with all the options (any five options). (08 Marks)
c. Write a shell script to : i) display list of files ii) Process of user
iii) Today's date iv) Users of the system v) Content of a file. (06 Marks)

Module-3

- 5 a. Explain the following API's along with their prototype :
i) Open ii) fcntl iii) lseek. (12 Marks)
b. Define the following :
i) Read lock ii) Write lock iii) Mandatory lock iv) Advisory lock. (04 Marks)
c. Explain getrlimit and setrlimit functions with prototype. (04 Marks)

OR

- 6 a. With a neat diagram, explain how a C program is started and terminated in various ways. Demonstrate the use of atexit function with a sample program. (10 Marks)
b. With a neat sketch, explain memory layout of a C program. (05 Marks)
c. Write a C/C++ program to display :
i) Command line arguments ii) Environment variables. (05 Marks)

Important Note : 1. On completing your answers, compulsorily draw diagonal cross lines on the remaining blank pages.
2. Any revealing of identification, appeal to evaluator and /or equations written eg, 42+8 = 50, will be treated as malpractice.

**Module-4**

- 7 a. What are Interpreter files? Give the difference between interpreter files and interpreter. (06 Marks)
- b. What are Pipes? What are its limitations? Explain how pipes are created and used in IPC, also write a program to send data from parent to child over a pipe. (12 Marks)
- c. What is Inter – Process Communication? List any 4 mechanisms of IPC. (02 Marks)

OR

- 8 a. With a neat block diagram, explain how FIFO can be used to implement client server communication model. (08 Marks)
- b. Briefly explain with example :
i) message queue ii) semaphores. (08 Marks)
- c. What are Stream pipes? What are the different ways to view stream pipes? (04 Marks)

Module-5

- 9 a. What are Signals? Mention different sources of signals. Write a program to setup signal handlers for SIGINT and SIGALRM. (10 Marks)
- b. What are Daemon process? Explain the characteristics and coding rules of a daemon process. (10 Marks)

OR

- 10 a. Explain Kill () API and alarm () API. (06 Marks)
- b. Write a C/C++ program to illustrate the use of 'Sigaction'. (06 Marks)
- c. Explain the sig.setjmp and sig.longjmp function with an example. (08 Marks)

* * * * *